

## **ORGANISATION AND RESPONSIBILITIES**

### **Organisers**

**1. Director.** The Ten Tors Rules are published by Commander 43 (Wessex) Brigade, who is the Ten Tors Director. He is responsible for all aspects of the Ten Tors Event including the Ten Tors Challenge and the Jubilee Challenge. The organisers are led by 43 (Wessex) Brigade and consist of military units, contracted service providers and volunteers. During the Event, the Director may disqualify any team or individual for any infringement of the Ten Tors rules. He may also direct a team or individual to fall out if, in his or a Ten Tors official's opinion, they are unfit to continue the Challenge. The Director may also, in the interest of safety, amend these Rules to suit the prevailing conditions. In all these matters the decision of the Director is final.

### **Participating Establishments**

**2. Head of Establishment.** The responsibility for Ten Tors training remains with the Head of Establishment (the head teacher of a state or independent school, the commanding officer of a cadet force, the district commissioner of scouts, the chairman of a rambling club or similar for other establishments) on behalf of their employer or voluntary organisation, who may delegate the responsibility for safe training to a Team Manager. In sponsoring an entry, the Head of Establishment agrees to abide by the Ten Tors Rules and to assist in their enforcement. To safeguard the reputation of Ten Tors, the Head of Establishment must assure the Ten Tors Director that at least one member of each team's management is currently qualified and competent to conduct relevant training with teenagers in 'upland moorland' terrain. They must also assure the Ten Tors Director that the other members of the team management are fit and suitable for the role to which they are assigned. The Head of Establishment must ensure that all entered participants attain the qualifying requirements set out in para 47 below.

**3. Team Manager.** The Team Manager, appointed by the Head of Establishment, is responsible for all aspects of their Establishment's training. With the agreement of the Head of Establishment, the Team Manager may delegate duties to a competent deputy Team Manager and responsibilities for training to competent Group Leaders and appoint adults as assistants for specific training activities. Prior to the Challenge, the Team Manager is required to assure the Ten Tors Director that all participants are eligible to participate, agree to support its Charter and ethos, and abide by the Ten Tors Rules, have trained together and are sufficiently trained, physically prepared and suitably equipped to complete the Challenge unaided even in adverse conditions.

**4. Participants.** By taking part in Ten Tors training and participating in the Challenge, the young people agree to strive to achieve the Charter's objectives, obey the Ten Tors Rules and achieve the required qualifying standards, per Para 47 below.

## **CONDITIONS OF ENTRY**

### **Eligibility**

**5. Location.** Only Establishments from the South West Region (Bristol, Wiltshire, Gloucestershire, Somerset, Devon, Dorset and Cornwall). A few teams may be accepted from elsewhere, either on the basis of longstanding participation or on the Director Ten Tors' invitation.

### **6. Ten Tors Challenge.**

**6.1. Age.** All those taking part in the Ten Tors Challenge must be between the ages of 14 and 19 as at the 31 August of the year of the Challenge.

**6.1.1. Composition of Teams.** A team is to consist of 6 eligible teenagers which, subject to the approval of the Head of Establishment, may be any mix of the sexes within the appropriate age range. Reserves may be selected but they are not allowed to accompany teams, join them or substitute during the Challenge.

- 6.1.1.1. 35 miles (56 km) for 14 and 15 year olds.
- 6.1.1.2. 45 miles (72 km) for 16 and 17 year olds.
- 6.1.1.3. 55 miles (88 km) for 18 and 19 year olds (17 year olds may participate if they have previously completed the 35 or 45 mile Challenge).

## 7. Jubilee Challenge

**7.1. Age.** All those taking part in the Jubilee Challenge must be between the ages of 14 and 21 as at 31 August of the year of the Challenge.

**7.1.1. Composition of Teams.** Subject to the approval of the Head of Establishment, a team of 8 may be composed of any mix of gender. Reserves may be selected but they are not allowed to accompany teams, join them or substitute during the Challenge.

**7.1.2. Individual Entries.** Individual Jubilee Challenge entrants are permitted, but for safety reasons must be accompanied by a suitably qualified adult.

**8. Pre Existing Medical Conditions.** Team Managers are required to disclose participant's pre-existing medical conditions and medications being used, and to certify a participant's fitness to undertake the Challenge. If there is doubt as to the fitness of the participant, this is likely to require a dialogue between the Team Manager and a medical practitioner familiar with the rigours and remoteness of the expedition, and documentation of the person's fitness to undertake the Challenge. Careful consideration should be given to the potential time delay before external medical support can be provided.

**9. Insurance.** Heads of Establishment are required to hold at least £2 million third party liability insurance against damage or injury caused during training. The organisers do not accept liability for any injuries (including injuries resulting in death) arising from participation in the training or Challenges except to the extent that any such injury arises from the neglect or default of the organisers. Heads of Establishment and/or participants are advised to consider other insurance requirements.

**10. Data Protection.** Heads of Establishment are required to provide assurance that parents have given their approval for participants' personal details to be stored and used by the organisers for Ten Tors' purposes including informing the medical and emergency services.

**11. Photography.** Each year official photographers record images of the Ten Tors Event. Heads of Establishment are required to certify that parents have given their approval for suitable and appropriate photographs to be taken and published.

## Application for Entry

**12. Applications.** Entries, authorised by the Head of Establishment, are to be made to the Ten Tors Secretary to arrive by the deadline in mid-September announced on the Ten Tors website. Late entries will not be accepted.

**13. Acceptance.** Selection results will be published on the Ten Tors website in mid-late September.

## Selection

**14. Selection Process.** Ten Tors is heavily oversubscribed. The allocation of vacancies will be carried out by the Organisers using the factors below.

14.1. **Cohort Size.** The number of pupils or members in the respective age groups.

14.2. **Competency of the Team Staff.** The declared competency of the Team Manager and Group Leaders available to manage the training.

14.3. **Past Performance.** Infringements of these Rules recorded against the Establishment in the past 3 years.

14.4. **Scrutineer Kit Checks.** The Establishment's record of successful 'passes' of Scrutineer kit checks in the past 3 years.

14.5. **Team Performance.** The Establishments' record of teams/individuals completing the Challenge.

### **Ten Tors Briefing**

**15. Participation.** Each participating Establishment must be represented at the Ten Tors Briefing by a Team Manager, Deputy Team Manager or Group Leader, who will be present at Okehampton during the Challenge. The Team Manager must have attended a Ten Tors briefing within the past 3 year.

**16. Content.** The Briefing Day is held in early October of the year preceding the Event. The programme will cover policy and rule changes, current issues, environmental education and procedures.

**17. Attendance.** The invitation to attend will be published on the Ten Tors web site in mid-late September. The attendance proforma is to be handed in on request to record the team representative's presence at the Briefing.

### **Infringements and Penalties**

**18.** During the training and the Event, the Director may penalise an Establishment, team or individual for infringing the Ten Tors Rules. He may also direct a team or individual to fall out if, in his or a Ten Tors official's opinion, they are unfit to continue the Challenge. The Director may also, in the interest of safety, amend these Rules to suit the prevailing conditions. In all these matters the decision of the Director is final.

**19. Infringements.** The following are considered to be infringements:

- 19.1. Breaking these Rules.
- 19.2. Bad behaviour including activities likely to bring Ten Tors into disrepute.
- 19.3. Failing to complete the administrative processes on time.

**20. Penalties.** The penalty for infringement during the training and the Event may include:

- 20.1. Barring the Establishment from future Events.
- 20.2. Disqualification.
- 20.3. Withdrawal of an entry.
- 20.4. The Head of Establishment being informed of the infringement.

**21. Appeals.** Any appeal against an imposed penalty is to be made in writing to the Ten Tors Secretary within 14 days of the announcement of a penalty for investigation and decision by the Ten Tors Director.

### ***RULES FOR OPEN MOORLAND AND DARTMOOR***

**22. General.** The Ten Tors and Jubilee Challenges are demanding expeditions. Thorough preparation and training are essential in order to complete the Challenges safely and without assistance. Heads of Establishments are responsible, through their Team Managers, for the conduct of the training. These Rules apply to both training and the Challenges. Team Managers are also to be familiar with the advice given in the Ten Tors Guidance Booklet.

**23. Notification of Outline Training Programme.** To assist with verifying compliance with agreements for the use of the Dartmoor National Park, each Team Manager is to submit an outline training programme to the Ten Tors Secretary using the *Outline Training Programme* inserting dates, type of training and location. The notification of the outline training programme is not checked for the appropriateness of the training or its safety.

## OPEN MOORLAND

### Access

24. Rights of access are to be respected.

24.1. **Private Land.** Enclosed land is not to be used without the permission of the land occupier/owner unless it is Countryside and Rights of Way Public Access Land.

24.2. **Public and Permissive Rights of Way.** Footpaths, bridleways and highways may be used.

24.3. **Countryside and Right of Way (CROW) Public Access Land.** Public Access land, coloured yellow on Ordnance Survey and Dartmoor Training Area maps, may be used for walking. Camping is not permitted under these rights.

### Care of the Countryside - The Ten Tors Code

**25. Care for the Countryside and its Communities.** The Countryside Code, which provides the basic rules for access, conservation and safety, has been adapted and amplified as the Ten Tors Code. It is to be adhered to during training and the Challenges. To assist Team Managers, a green card *Aide Memoire for Teams*, which is to be reproduced by Establishments, is available on the Ten Tors website. It includes the Ten Tors Code, together with advice on the action to be taken if casualties are sustained and action in emergencies. A copy of this card is to be carried by each of the Team Staff, and both the team leader and deputy during training and the Challenge.

### Vehicles

26. The Highway Code must be obeyed. In particular:

26.1. Drivers must obey the Road Traffic Act 1972 Section 34, which prohibits vehicles moving more than 13.75 metres off a metalled road.

26.2. When riding a bike or driving a vehicle, slow down for horses, walkers and give them plenty of room. Give way to tractors and vehicles towing trailers.

**27. Parking.** Public house and church car parks, and farmyards, tracks and gateways are not to be used for vehicle parking without the permission of the owner. Vehicle drivers are to be considerate of other users. In car parks, at least half of the space is to be left for public parking. Roads, gates and tracks are not to be obstructed.

### Route Plans

28. Team Managers are advised that a copy of the route plan should be given to a responsible person before training commences and that person telephoned before starting and after finishing. Instruct that person to contact the Police if no report is received of the team having finished by a specific time.

29. A route plan is to be carried by the team, which must endeavour to keep to the route, alternative route or escape route as described, so that, in the event of an emergency, the emergency services can narrow down the area to be searched and speed the rescue.

### Actions in the Event of an Emergency

30. During training on moorland, Team Managers are advised that each team should carry at least one mobile phone and a GPS (which could be a smart 'phone), sealed in an opaque bag if required by the Team Manager or a mobile phone and a tracking device. Team members are to be trained in how to use these aids in an emergency.

31. If teams have to camp in an emergency, they are to place a flashing light or Cyalume on the tent, to assist the emergency services to locate them.

32. **International Distress Signals.** All participants must understand the International Distress Signals.

## ADDITIONAL RULES FOR THE DARTMOOR NATIONAL PARK

**33. National Park.** Dartmoor, which is mostly privately owned, provides a living for farmers and a focus for tourists. Its scenery, cultural heritage and wildlife have been recognised by its designation as a National Park. Public access to this delicate environment can be damaging. Participants in Ten Tors must understand the special qualities of the Moor, and care for the National Park and be considerate of other users.

**34. Route Selection.** To spread wear on the countryside, Team Managers are strongly encouraged to use areas other than Dartmoor, to select sites other than the tops of tors as checkpoints, and to make use of public rights of way. Care must be taken not to damage areas that are protected as Scheduled Monuments, Sites of Special Scientific Interest or Rare Bird Nesting Areas.

### Access

**35.** In addition to the Countryside and Rights of Way Act (CROW) public access land, and public footpaths and bridleways, the public have the right to walk and horse ride on Dartmoor National Park's common land, shaded brown on the Dartmoor Military maps. Access to other areas requires the landowner's permission. Commons and access land are subject to the rights of graziers; grazing stock must not be fed or disturbed.

**36.** The Ministry of Defence land at Willsworthy and Merrivale, marked with a yellow diagonal line on the Dartmoor Military maps, may be used for walking and camping when not notified for live firing.

### Restrictions on Use

**37. North Dartmoor Training.** After consultation with the Dartmoor Steering Group and its Working Party, the Ten Tors Director has agreed to restrict training on North Dartmoor (e.g. north of the Tavistock, Two Bridges to Moretonhampstead road and west of the 68 easting) to avoid disturbance to the Rare Bird Nesting Areas and to minimise erosion of the Moor. Teams are to comply with the following control measures:

37.1. **Numbers.** Team numbers on the North Moor are limited to 12 per team; e.g., establishments with three teams participating are not permitted more than 36 walkers on the North Moor.

37.2. **Training Days.** Teams may only carry out 4 training days on the North Moor between 1 February and the Event.

37.3. **Rare Bird Nesting Areas.** The Rare Bird Nesting Areas, shown on the Dartmoor Military maps are to be avoided during the nesting season (1 March – 15 July), other than using the Knack Mine Track. If crossing these areas becomes essential due to poor weather or injury, use existing paths and tracks, and do not linger, picnic or camp. If other maps are used, walkers using Dartmoor are to have these Rare Bird Nesting Areas marked. Further details of the Rare Bird Nesting Areas can be found at <http://www.dartmoor-npa.gov.uk/learningabout/lab-tentors/lab-tentorsbirdnestingmaps>

37.4. **Compliance.** 43 (Wessex) Brigade Compliance Monitoring Team, Scrutineers, Dartmoor National Park Rangers and Dartmoor Training Area personnel will check compliance with these Ten Tors Rules.

**38. Live Firing Ranges.** Team Managers are to ensure that their training routes do not enter any active range danger areas. The boundaries of the 3 Range Danger Areas are shown on the Dartmoor Military maps and also marked on the ground by signs on red and white posts. When warning signals (red flags by day and red lights by night) are displayed at certain points appropriate to each range, entry into that range's danger area is forbidden. Guaranteed public access dates and 6 weeks' notice of days and nights on which firing is to take place are at

[www.mod.uk/DefenceInternet/MicroSite/DIO/OurPublications/DTE/DartmoorFiringNotice.htm](http://www.mod.uk/DefenceInternet/MicroSite/DIO/OurPublications/DTE/DartmoorFiringNotice.htm) .

Further details are given in the booklet "The Military and Dartmoor Information for Walkers and Riders" which is available from the Commandant, Dartmoor Training Area, Okehampton Training Camp, Okehampton, EX20 1OP, or at [www.mod.uk/DefenceInternet/MicroSite/DIO/WhatWeDo/DTE/DartmoorTrainingArea](http://www.mod.uk/DefenceInternet/MicroSite/DIO/WhatWeDo/DTE/DartmoorTrainingArea) .

**39. Base Camps.** Base camps are not permitted on the open moor. Team Managers must arrange for these to be located at established campsites or, with the landowner's permission, on private, enclosed land. Details of farmers and landowners prepared to permit camping on Dartmoor are included in the DNPA list at <http://http://www.dartmoor-npa.gov.uk/visiting/vi-planningyourvisit/vi-findingsomewheretostay> with some additional possibilities in the *List of Dartmoor Campsites*

**40. Wild Camping.** Wild camping may take place on common land for not more than 2 consecutive nights in any location. Camping is not permitted in areas bounded on Dartmoor Military maps by a dark brown line or on CROW public access land or on land shown in white. Campsites must be at least 100 metres from a road, building or stream. A maximum of 12 persons is permitted at any one location. Locations should be at least 100m apart.

#### **Notification of Ten Tors Training on Dartmoor**

**41. Notification.** Team Managers are to e mail the *Training Information* to the Ten Tors Secretary at [43X-TenTors-Mailbox@mod.uk](mailto:43X-TenTors-Mailbox@mod.uk) at least 3 days in advance of each Dartmoor training session. The information on the notification is provided to the Police, DRG, DNPA Rangers and Ten Tors Officials to assist with contacting teams in the case of an emergency or incident. In addition, the details are used to reassure landowners and DNPA that agreements are being complied with. As training is the Team Manager's responsibility, the recipients neither check the *Training Information* for suitability nor departure from the Moor.

#### **Vehicles**

**42. Roads and Lanes.** Dartmoor's roads and lanes are often narrow with steep banks. Many are used by agricultural machinery and horses. Passing is frequently difficult and reversing slow. Great care should be exercised and vehicle movement minimised.

**43. Parking.** The Dartmoor Steering Group has insisted that only the car parks shown on Dartmoor Military maps may be used. Parking is not permitted at the Okehampton Moorgate, or on the open moor.

**45. Okehampton Loop Road and Bagga Tor Track.** Vehicles are not to drive south of OP22, SX 601911, or on the west side of the Loop Road nor on any of the tracks. The Row Tor track may be used as far as SX591912. Vehicles are not to use the Bagga Tor Track from SX 546805. In emergency, use of the Loop Road and the Bagga Tor Track may be requested from Headquarters Dartmoor Training Area 01837 657210 or at weekends from the 43 (Wessex) Brigade Duty Officer 07801 907589.

**46. Tracks.** All non-metalled roads on Dartmoor are out of bounds to all vehicles being used in association with Ten Tors

#### **TEN TORS CHALLENGE RULES**

**47. Qualifying.** Before starting, participants are required to qualify for the Ten Tors Challenge by:

47.1. Carrying out a structured and progressive programme of training, including team experience of independent walking and wild camping on Dartmoor.

47.2. Being sufficiently trained, physically prepared and suitably equipped to enable the team to operate safely on their own and complete the Challenge unaided even in adverse conditions.

47.3. Training as a team on at least one expedition. Last minute composite teams are not permitted to take part.

**48. Team Manager's Responsibilities.** Team Managers are responsible for:

48.1. Registering their provisional team members' names and pre-existing medical conditions online by the date published on the Ten Tors website.

48.2. The well-being of their participants, reserves, team officials, and supporters from arrival at Okehampton until the start of the Challenge and subsequently from the time that the team is processed through the finish or the Fall Out Centre. They are to ensure they understand relevant Ten Tors Rules, particularly the requirement not to assist teams during the Challenge.

48.4. **Notice to Parents and Guardians.** Issuing the *Parents and Guardians Notice* to team members' parents and guardians together with any additional appropriate advice and information.

48.5. **Vehicles.** Okehampton Camp can become congested during the Challenge; the number of vehicles is to be kept to a minimum. No motor vehicles are permitted onto any of the tented camp areas, except for medical purposes. Unloading will be permitted on the square and within the car park at specified areas by the gates. Vehicles are to be parked in the public car park. One free car pass will be issued per team.

48.6. **Marquees.** Marquees with a floor area greater than 60sq metres require a pass from the Ten Tors Secretary, which must be displayed.

48.7. **Generators.** In order to enable people to rest and so that public address announcements can be heard, generators are not permitted on the campsites.

48.8. **Fire Precautions.** Briefing the team, reserves, team staff and supporters on fire prevention measures and the action to be taken on the outbreak of fire, published on the Ten Tors website. The quantity of gas bottles and fuel containers on the campsites must be kept to a minimum. Spares are to be stored in the car parks. Team Managers are to provide appropriate fire extinguishers.

48.9. **Environmental Protection.** Ensuring that the Okehampton Camp safety, health and environment protection instructions, published on the Ten Tors website, are obeyed. Clearing litter from within and around the area occupied by their teams to the bins and recycling containers provided.

#### **Arrival and Reporting Procedures.**

49. Teams or advance parties are not to arrive at Okehampton Camp and enter the camp sites before 0900 hours on the Thursday preceding the Event.

50. All teams are required to establish their own base at Okehampton Camp; water, toilets, recycling and some catering is available, but otherwise Establishments must be self-sufficient.

51. **Registration.** Team Managers are to report to Registration between 0900 and 1800 on the Friday preceding the Challenge to:

51.1. Confirm the team composition, and pre-existing medical conditions, allergies and prescribed medication carried are correctly recorded, and, if necessary, amend the detail.

51.2. Sign the *Competence Certificate* assuring the Ten Tors Director that all members of the team are eligible to participate in the Challenge, agree to support its Charter and ethos, and abide by the Ten Tors Rules, and have met the qualifying requirements per para 47 above.

51.3. Collect the team Control Card, wrist bands, tracking device and securely sealable mobile 'phone bag.

52. **Briefing and Scrutineering.** After Registration, Team Managers are to:

52.1. **Wrist Bands.** Ensure the comfortable but secure fitting of the identification bands with the individual team member's correct insert.

52.2. **Briefings.** Attend, with the team, one of the team briefings and confirm attendance by using the tracking device and having their Control Card stamped.

52.3. **Scrutineering of Kit.** Check that their teams have the required kit. All 35 mile teams, all pre-Service teams, and a random nominated sample of other teams are to attend scrutineering and 25% of the remaining teams will be selected to have their kit scrutinised. Afterwards, teams are to have their Control Card stamped to verify attendance.

**53. Pre Start Registration.** Team Managers are to confirm the names of their teams at Building 136 between 0530 and 0640 on Saturday morning by using the tracking device and having the Control Card stamped

**54. Routes.** The route allocated to a team must be walked in the order printed on the Control Card visiting each check point in turn. At each of the Safety Controls and Check Points the Team Leader or Deputy is to use the tracking device and have their Control Card stamped. If a person falls out or has become a casualty, a Ten Tors official will annotate the Control Card.

**55. Bounds.** The route may only cross common and public access land or use Public Rights of Way. Routes are to be planned to avoid Rare Bird Nesting Areas.

**56. Public Roads.** To reduce the risk of road traffic collisions with walkers, tarmac roads are out of bounds unless permitted by the *River Crossings and Road Access Guidance* on the Ten Tors website or no alternative route exists

**XX. River Crossings.** Teams are to cross the Amicombe Brook at Standon Steps and the East Dart at Postbridge.

**57. Self Sufficiency.** The Challenge must be completed without outside assistance.

57.1. The participants are to be responsible for their own preparations. Team Managers are to check that their team has correctly planned its route, organised itself and is suitably equipped and then leave the team to carry out the Challenge unaided.

57.2. Each team must carry all its requirements for the Challenge and must be completely self-contained.

57.3. Outside assistance, this includes entering shops, places of refreshment and public toilets, and receiving advice and assistance from Team Managers or support parties, is forbidden.

57.4. If team officials or supporters go onto the Moor during the Challenge, they are to do nothing that might be construed as giving assistance to any team. Encouragement is permitted.

**58. Kit.** The mandatory equipment requirements, which may be checked at any time during the Challenge, are in the *Clothing and Equipment Guidance*.

**59. Radio and GPS.** The use of 2 way radios, GPS or any other artificial aid is contrary to the spirit of the Challenge and is forbidden.

**60. Dogs.** Pets are not allowed to accompany teams.

## **The Challenge**

**61. The Start.** The start will be at 0700 Saturday. Teams are to be at the start and wait by the letter corresponding to their route at least 5 minutes before. Only Team Managers are permitted to accompany teams to the start letters. After the Ten Tors prayer and the speech, a bugle call will announce the start of the Challenge. Because of the crowds and the trip hazard, running is forbidden.

**62. Action at Safety Controls and Check Points.** On arrival at the Safety Control and Check Points, teams are to pause, ensure that everyone is there before a member of the team, normally the team leader, uses the tracking device and has the team's Control Card stamped.

**63. Medical Support.** The Safety Controls and Checkpoints will not compromise the unsupported aspect of the Challenge. To avoid leaving dangerous rubbish, Safety Controls will make needles for blisters available if required.

**64. Toilets and Rubbish Collection.** Toilets and rubbish bags are available at the Safety Controls.

**65. Overnight Camping.** Teams must rest overnight.

**65.1 35 mile Routes.** No team may pass its eighth 'Tor' on its route before 0600 hrs on Sunday. By 2000 hrs on Saturday evening, teams on 35 mile routes are to camp at one of the Safety Controls/Checkpoints on their route. Complying with the Night Stop Times printed on the Control Card, the Safety Control/Checkpoint staff will order a team to camp if there is insufficient time to reach the next Safety Control/Checkpoint by 2000. The team is to use the tracking device, hand in its Control Card and make camp as directed by the Safety Control/Checkpoint staff. Teams are to display their team marker panels on the outside of their tents to assist staff to identify team locations more readily. Replacement 'cable ties' to re-secure the identification panels are available from the Safety Control/Checkpoint staff. Teams may not proceed until 0600 hrs on Sunday, when all members of the team must report to the Safety Control/Checkpoint to reclaim their stamped Control Cards and, if at a Safety Control, hand in their overnight refuse.

**65.2 45 and 55 mile Routes.** No team may pass its ninth 'Tor' on its route before 0600 hrs on Sunday as the Logger will not be swiped or Control Card stamped. Teams on 45 and 55 mile routes are advised to camp between 2000 hrs Saturday and 0600 hrs Sunday. However, the Team Leader may decide to continue after 2000 hrs or start before 0600 hrs, but no tracker device may be used or Control Card endorsed between these hours at a Safety Control/Checkpoint irrespective of whether it is a 'Tor' or a 'via'. Teams may camp where they wish on parts of the moor where camping is permitted but not within 1km of a Safety Control/Checkpoint. Teams must hand in their overnight refuse at the first Safety Control that they reach on Sunday.

#### **Dealing with Problems and Injuries**

**66. Fall Outs.** Participants who cannot continue because of illness, fatigue etc may fall out at a Safety Control. They will be transported back to Okehampton Camp Fall Out Centre. When requested, the Team Manager or deputy is to collect fall-outs from the Fall Out Centre and take responsibility for them.

#### **67. Casualties.**

67.1. Team Leaders are responsible for the safety of each member of their team.

67.2. If the casualty is able to walk, he/she is to be taken to any Safety Control, which will take over responsibility for the care and evacuation leaving the remainder of the team, providing there are at least 4, to proceed without delay.

67.3. Should a team member become a casualty and be unable to walk to a Safety Control, the team is to use the mobile 'phone to request a casualty evacuation.

67.4. If telephone communication is impossible, 2 team members are to remain with the casualty while the other 3 seek assistance from the nearest manned location. (If a team has already suffered one or more fall-outs, a minimum of 1 person is to remain with the casualty.) The team equipment must be divided between the 2 parties.

67.5. The manned location will support the team to organise the evacuation of the casualty.

67.6. Depending on the weather and the state of the casualty, evacuation will either be by helicopter, or by foot or by stretcher and then road to the appropriate medical treatment.

**68. Composite Teams.** Teams of fewer than 4 persons are not allowed to continue unless another team on the same route accepts them. Those who continue as part of a composite team must agree to be led by the 'host' team and are to retain an appropriate share of their team's kit, and the team's Control Card and tracking device.

**69. Crash-Out.** If a team is so far behind schedule that it will not finish by 1700 on Sunday, a Safety Control or Scrutineer will, for the team's safety, place the team into the fall-out system. (Normal

Crash Times are printed on the Control Card as a guide, but in the event of adverse weather conditions the Director may, in the interests of safety, vary these.) The enforcement of the Crash-Out time may be modified in the light of any time lost if the official start time is delayed or if the Team's Control Card shows that the team has been delayed by a Ten Tors' official whilst en route.

#### **After the Finish**

**70. Finish.** The finish time of the Challenge is 1700 Sunday at Anthony Stile. Only those full or part teams that arrive by this time will be eligible to receive individual medals and only complete teams will be presented with a team certificate of achievement. There are three circumstances in which the time may be extended:

70.1. If the official start time is delayed.

70.2. When a Ten Tors official has detained a team en route. In this case, any lost time will be recorded on the team's control card.

70.3. Upon the orders of the Ten Tors Director.

**71. Presentations.** Complete teams that finish within this time will be presented with a team certificate. All individuals who finish the Challenge in a complete or part team, and within the time, will receive a medal. Those teams that finish outside the time do not qualify for an official award.

**72. Refreshments.** Drinks will be available in the presentation holding areas. Team Managers only may join their teams there to provide support. After the presentation, a snack is available in the main dining hall for team members on production of a pasty ticket.

**73. Clearance.** If a team member has still not been returned to the Team Manager by 1800 on Sunday, Team Managers must report this to the Fall Out Centre, which will check the location of the individual.

#### **JUBILEE CHALLENGE - ADDITIONAL RULES**

**74. The Jubilee Challenge.** The Jubilee Challenge, organised by Exeter University Officer Training Corps (EUOTC), presents young people who have a disability or have learning difficulties with the opportunity to take part in a Challenge that provides different routes on North Dartmoor. The distances teams are required to walk are dependent on the challenge undertaken. The 4 distances are:

	Route	Distance Mile (Km)	Terrain
1.1	JC1	7 (11.7)	Mainly tarmac road and is intended for those in wheelchairs or tricycles.
1.2	JC2	9 (14.6)	Cross Country
1.3	JC3	12.5 (20.2)	Cross Country
1.4	JC4	13.3 (21.5)	Cross Country. JC4's ascent and descent are more demanding than JC3.

**75. The Rules.** This Annex provides rules for the Jubilee Challenge additional to those preceding.

**76. Self Sufficiency.** Although the ethos of Ten Tors is of self-sufficiency, Team Managers are permitted to make suitable arrangements for assistance to the teams or individuals. Participants, whose disabilities might require assistance during the Jubilee Challenge, are to be accompanied by a member of his/her organisation. If requested, a competent member from the Jubilee Challenge staff will also accompany the team/individual to act as a safety point of contact. The final decision for any assistance required rests with the Team Manager, who must inform EUOTC before arrival at Okehampton Camp. Team managers are to ensure the availability of any required medication, which may only be administered by a suitably qualified adult within the team.

## **Arrival and Reporting Procedures**

**77. Camp Site.** Members of the Jubilee Challenge staff will be available to assist Team Managers during the period they are camping at Okehampton.

**78.** Only specialist medical support vehicles may be authorised by EUOTC to enter the camp site.

**79. Registration.** On their arrival at Okehampton Camp between 1100 hours and 1700 hours on the Friday preceding the start of the Challenge at Registration in Bldg 169, Team Managers are to:

79.1. Report their individual entrants or teams present.

79.2. Hand the combined Competence Certificates and Manager's Certificates (JCFTT 4) to the Reception Staff

79.3. Complete a Personal Details Card JCFTT 5 and a medical certificate to the effect that the individual or individuals entered are medically fit and capable of taking part in the Jubilee Challenge. This form will be requested by EUOTC prior to the Event.

79.4. Following Registration, teams or individuals are to make their equipment available to the Scrutineers for inspection; the team's/individual's Control Card is then endorsed to demonstrate compliance with this Rule.

## **The Challenge**

**80. Start.** The start will be at 0730 hours on Saturday. Transport will be provided from the camp site. A limited number of toilets are available at the start.

**81. Finish.** The Finish is on the road below the Hangar Bldg 83 East.

**82. Awards.** Individual participants and teams must complete the course by 1800 hours on the Saturday to qualify for the award of individual medals and certificates. Individuals who cross the start line but who do not complete the course will be given a certificate showing the measure of their achievement.

**83. Compulsory Equipment.** The following equipment is to be carried by all teams or individuals:

83.1. Personal Details Card to include: First name and Surname/s; Age; Disability or learning difficulties; Home or School Address; Any special instructions.

83.2. A two piece guaranteed waterproof suit. (A shower proof garment e.g. anorak, is not acceptable).

83.3. A first aid pack containing an emergency dressing and specific medication.

83.4. Drink and food for one main meal.

83.5. Water bottle containing minimum of 1 ltr.

83.6. A map (as provided), compass, whistle and torch. These items may be carried by the accompanying adult.

83.7. One reserve pack of chocolate, raisins, glucose, etc, or, in the case of participants on special diets - foodstuffs containing the same nutritional value. This pack is to be used in an emergency only.

83.8. A suitable rucksack.

**84. Marking of Equipment.** It is strongly recommended that all items of equipment are marked with the name of the individual or that of the establishment represented, to enable lost property to be returned.